Meagan Lorance

The series *Aem* was inspired by my time spent in Catholic school, and how deeply the things I was taught impacted me. The fear of sin, of being a bad person followed me into adulthood, where the questions about whether I even believed in that version of God started. Then the questions came about the bible itself, of how much of it was even the word of a deity and not just of men. I looked at the way that the bible discussed being a woman and felt sick. Was being a woman really a sin of its own? *Aem* is a reflection of that young girl's fear of being the thing she was told was so evil, and having to come to terms with the fact that being human is sinful all on its own.

Meagan Lorance is an illustrator and animator who was born in Greeley, Colorado in 2001. Even as a young kid, her greatest love was reading fantastical stories and playing out great adventures with her favorite toys. Her work revolves around that sense of wonder of the mundane and the desire to reach for the fantastical. Her art is made in a variety of different mediums, where traditionally made with ink and paint, or digitally composed to move across the screen, and most of her work explores themes of mythology, girlhood, and nature. Her greatest inspirations lie in the stories she escaped into as a young girl, and now her greatest wish is to make that story for someone else who might need a way out of our difficult but beautiful world.

Jian Concept Art, digital, 20 x 15", 5 hours, 2023

@citysprites